

GRAND JURY SHORTLIST 2026

PROJECT NAME	CLIENT	AGENCY	CATEGORY
(un)Hungry	Highmark Health	Tonic DNA	C01. Animation/Vfx
18 Months	Second Nurture	Zombie Studio for klick Health	C01. Animation/Vfx
2M SAMMA FRESH	ABInBev	Create Mozambique	A03. Outdoor
2M SAMMA FRESH	ABInBev	Create Mozambique	B01. Experiential Extensions
30 Under 30	Change The Ref	Founders	A04. Press/Print
30 Under 30	Change The Ref	Founders	B04. Stunts & Engagement
3D Printed guns	Sou da Paz	Tech and soul	A04. Press/Print
Arthits	B3	Tech and soul	E01 Creator Content
Arthits	B3	Tech and soul	D01. Branded Entertainment
Brain Un-Rot Library	Book X-cess	Grey Malaysia	E03. Platform Innovation
BRAZIL TRANSLATES ITSELF INTO EMOTION	TV Globo	TV Globo	C07. Writing
Bullet Machine	La Unión Newspaper & Artículo 19	Grey Mexico	C04. Film Craft
Cokesticks	The Coca-Cola Company	Ogilvy Vietnam	A05. Direct
Detoxbet	B3	Tech and soul	D01. Branded Entertainment
Detoxbet	B3	Tech and soul	B05. Activation
Detoxbet	B3	Tech and soul	I01. Creative Strategy
Fertilizer 2.5	Thai Health Promotion Foundation	Grey Thailand	G.04 New Formats
Fireprints	Unquiet	Tech and soul	A04. Press/Print
Fireprints	Unquiet	Tech and soul	C02. Art Direction
FORMULA 1 - TIMELESS SPEED	TV Globo	TV Globo	C03. Editing
Jeanne	Les Producteurs de lait du Québec	Circonflex	C06. Sound Craft
Lime Guides	AB InBev-Corona	Grey Global	B03. Retail/Field Activation
Lucky Fan Index	Wisła Kraków FC	VML Poland	D03. Sports Entertainment
Lucky Fan Index	Wisła Kraków FC	VML Poland	G03. Data-Driven Creativity
MISSION: 6TH STAR	TV Globo	TV Globo	D03. Sports Entertainment
MozaMbique has 2M	ABInBev	Create Mozambique	I03. Integrated/Omnichannel
MozaMbique has 2M	ABInBev	Create Mozambique	I04. Media Strategy
MozaMbique has 2M	ABInBev	Create Mozambique	A03. Outdoor
MozaMbique has 2M	ABInBev	Create Mozambique	B04. Stunts & Engagement
Must Love Coke	The Coca-Cola Company	Grey x VML	D03. Sports Entertainment
No Bread, No Burger/ No Bread, No Hot-Dog/ No Bread, No Sandwich	Bauducco® Bread	Ampfy	A03. Outdoor
No One is Disposable	CASA	Studio Nuts	G02. Creative Use Of Ai
One More Question	LALCEC	Grey Argentina	H03. PR
Sizz or Fizz	The Coca-Cola Company	Grey Global	B05 . Activation
SOS POS	BCP Bank	Circus Grey	B01. Experiential Extensions
That's how the nature sees you	UNQUIET	Tech and soul	A04. Press/Print
The Bulletproof Dress	March for our Lives	Founders	B02. Live Experiences
The Bulletproof Dress	March for our Lives	Founders	H02. Community & Advocacy
The Call of Loneliness	\\a Caixa\\" Foundation"	Manifiesto	A03. Outdoor
The Call of Loneliness	\\a Caixa\\" Foundation"	Manifiesto	B01. Experiential Extensions
The Call of Loneliness	\\a Caixa\\" Foundation"	Manifiesto	B04. Stunts & Engagement
The Call of Loneliness	\\a Caixa\\" Foundation"	Manifiesto	B05. Activation
The Call of Loneliness	\\a Caixa\\" Foundation"	Manifiesto	C06. Sound Craft
The Call of Loneliness	\\a Caixa\\" Foundation"	Manifiesto	H02. Community & Advocacy
The Call of Loneliness	\\a Caixa\\" Foundation"	Manifiesto	I01. Creative Strategy
TOKYO STORIES	TYO Inc.	TYO Inc.	G02. Creative Use Of Ai
Uncomfortable nature sounds	UNQUIET	Tech and soul	A01. Audio/Radio
We Are Going To Defend It	The Coca-Cola Company	Grey Argentina	H02. Community & Advocacy
WE RISE AS WE FIGHT	TV Globo	TV Globo	A02. Film
Work Anniversary	Volvo	Grey Brazil	E03. Platform Innovation
XR Magic Orchestra	DIG SHIBUYA	TYO, Inc	G01. Ar/Vr/Spatial
Zico	Hapvida	Made	G02. Creative Use Of Ai

